Figure 1

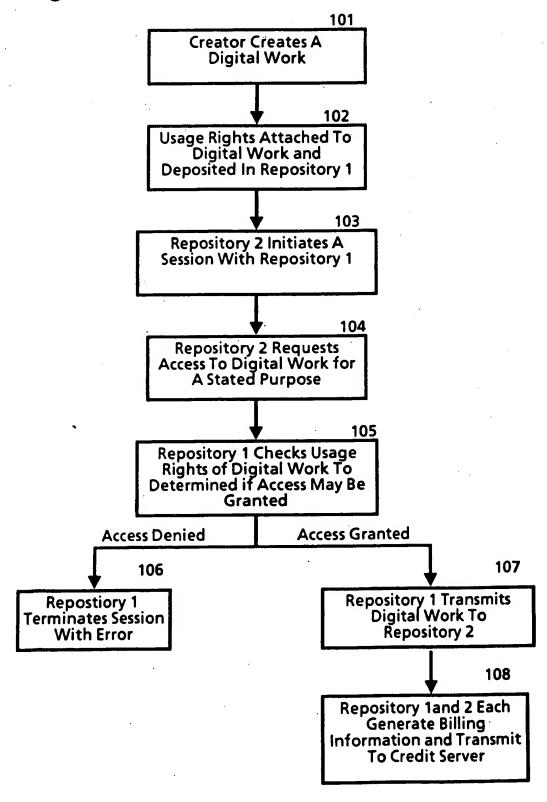


Figure 2

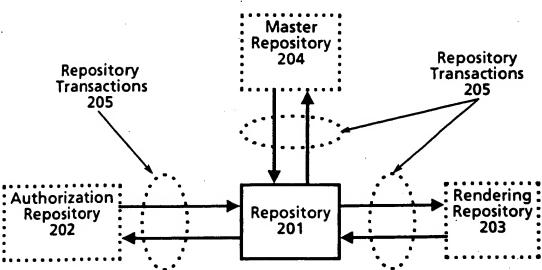
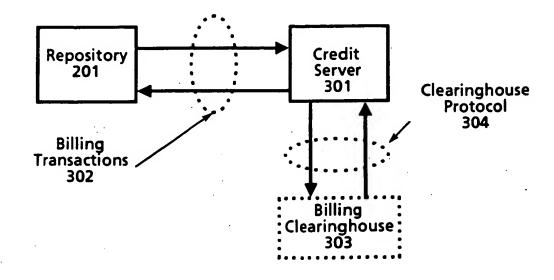


Figure 3



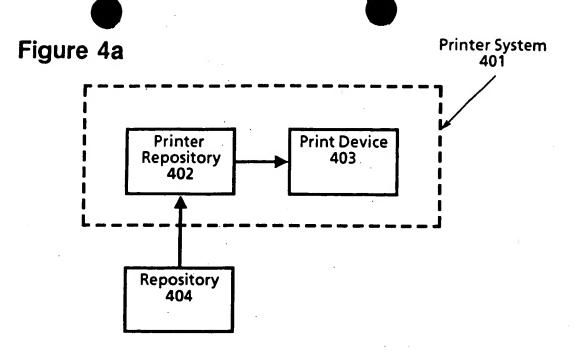
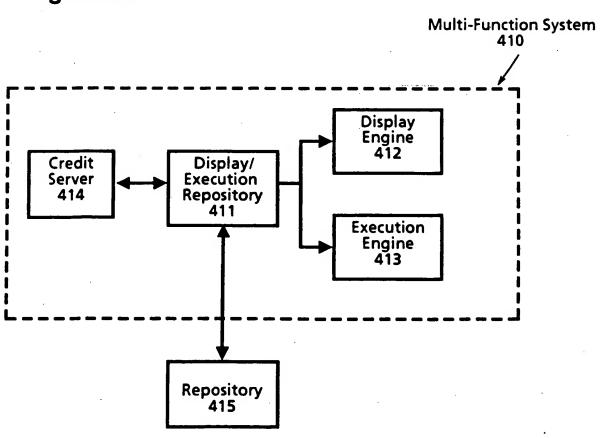


Figure 4b



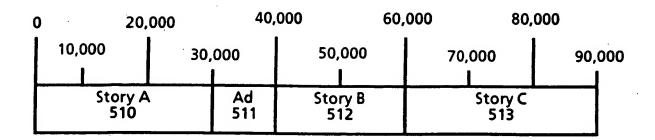


Figure 5

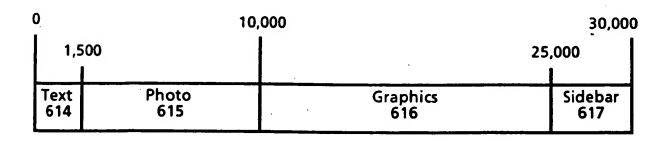


Figure 6

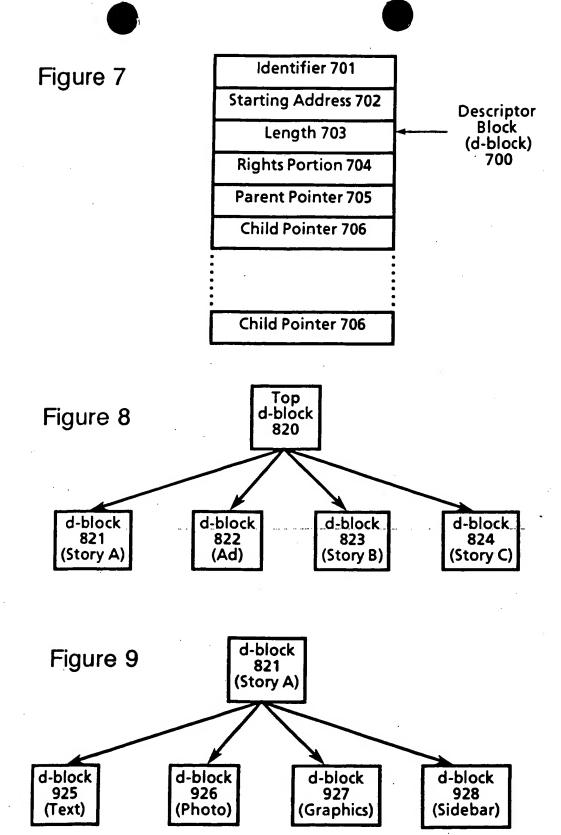
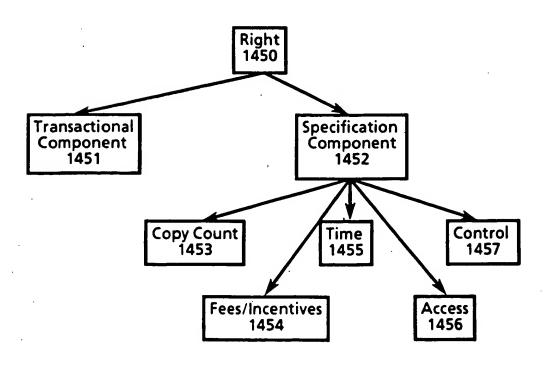
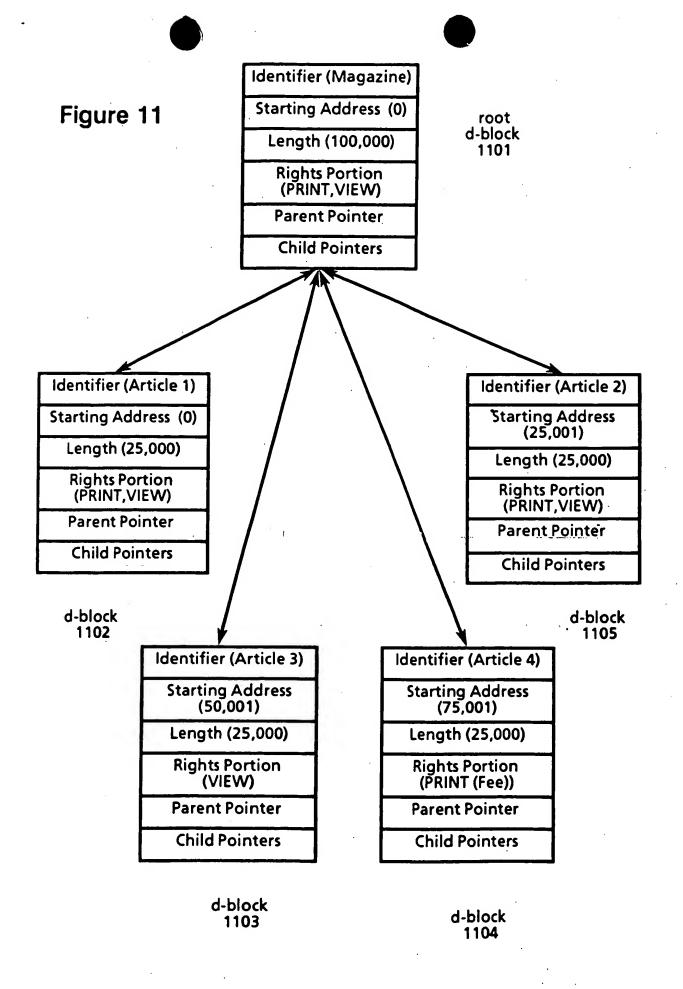


Figure 10

|--|

Figure 14





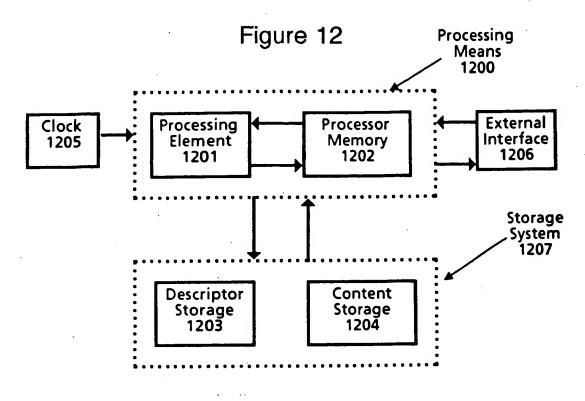
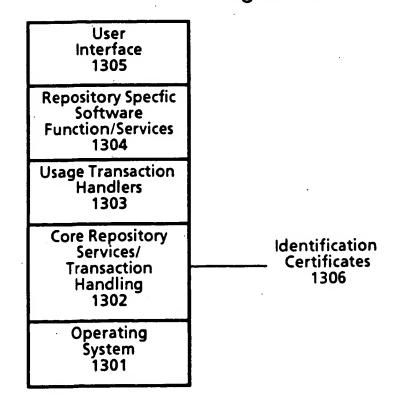
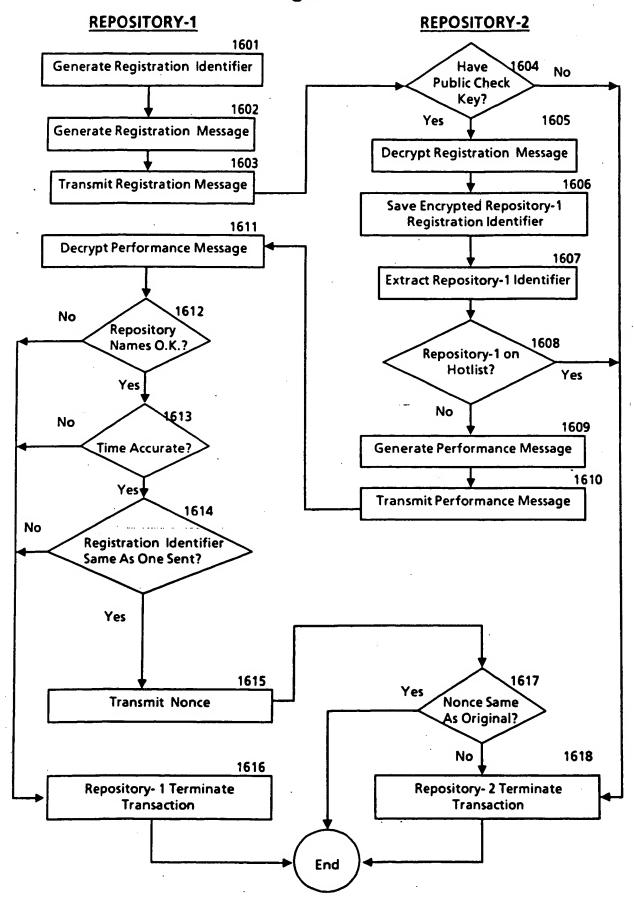


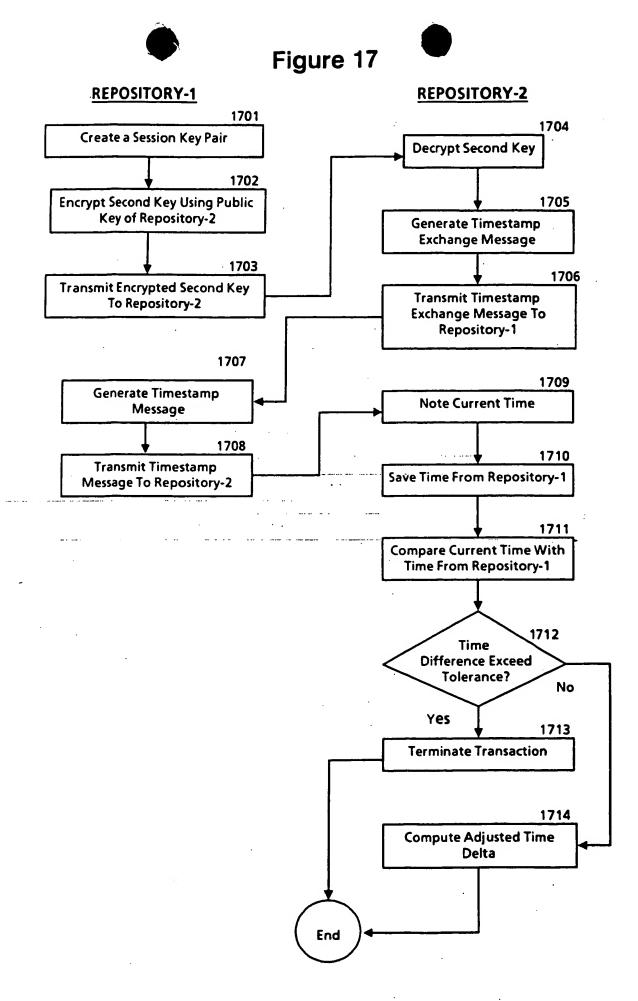
Figure 13



```
1501 ~ Digital Work Rights:= (Rights*)
    Right := (Right-Code {Copy-Count} {Control-Spec} {Time-Spec } {Access-Spec} {Fee-
      Spec})
                       Sale Etim
    503~ Right-Code := Render-Code | Transport-Code | File-Management-Code | Derivative-
          Works-Code | Configuration-Code
       1504 ~ Render-Code := [ Play : {Player: Player-ID} | Print: {Printer: Printer-ID}]
        1505 ~ Transport-Code := [Copy | Transfer | Loan {Remaining-Rights: Next-Set-of-
              Rights]]{(Next-Copy-Rights: Next-Set-of-Rights)}
        1506~ File-Management-Code := Backup {Back-Up-Copy-Rights: Next-Set-of-
                                           Rights | Restore | Delete | Folder | Directory
                                           {Name: Hide-Local | Hide-Remote} {Parts: Hide-
                                           Local | Hide-Remote}
                                              [Extract | Embed | Edit{Process: Process-ID}]
        150~ Derivative-Works-Code :=
                                              {Next-Copy-Rights: Next-Set-of Rights}
        15.8~ Configuration-Code := Install | Uninstall
        1509~Next-Set-of-Rights := {(Add: Set-Of-Rights)} {(Delete: Set-Of-Rights)}
              {(Replace: Set-Of-Rights)}{(Keep: Set-Of-Rights)}
1510 ~ Copy-Count := (Copies:positive-integer | 0 | Unlimited)
1511 ~ Control-Spec := (Control: {Restrictable | Unrestrictable} {Unchargeable | Chargeable})
 16:2 ~ Time-Spec := ({Fixed-Interval | Sliding-Interval | Meter-Time} Until: Expiration-Date)
    1513 ~ Fixed-Interval := From: Start-Time
    1514~ Sliding-Interval: = Interval: Use-Duration
    1516~Meter-Time: = Time-Remaining: Remaining-Use
                        ({SC: Security-Class} {Authorization: Authorization-ID*} {Other-
  1516-Access-Spec :=
                         Authorization: Authorization-ID* { Ticket: Ticket-ID})
1577~ Fee-Spec:= {Scheduled-Discount} Regular-Fee-Spec | Scheduled-Fee-Spec | Markup-
       Spec
   1616~ Scheduled-Discount: = Scheduled-Discount: (Scheduled-Discount: (Time-Spec
          Percentage)*)
   Regular-Fee-Spec := ({Fee: | Incentive: } [Per-Use-Spec | Metered-Rate-Spec | Best-
          Price-Spec | Call-For-Price-Spec] {Min: Money-Unit Per: Time-Spec}{Max: Money-
          Unit Per: Time-Spec To: Account-ID)
     1820~ Per-Use-Spec: = Per-Use: Money-unit
       1621 ~ Metered-Rate-Spec := Metered: Money-Unit Per: Time-Spec
       الاعداد - Best-Price-Spec := Best-Price: Money-unit Max: Money-unit
        1623~ Call-For-Price-Spec := Call-For -Price
   1524~ Scheduled-Fee-Spec: = (Schedule: (Time-Spec Regular-Fee-Spec)*)
    ا على ~ Markup-Spec: = Markup: percentage To: Account-ID
```

Figure 16





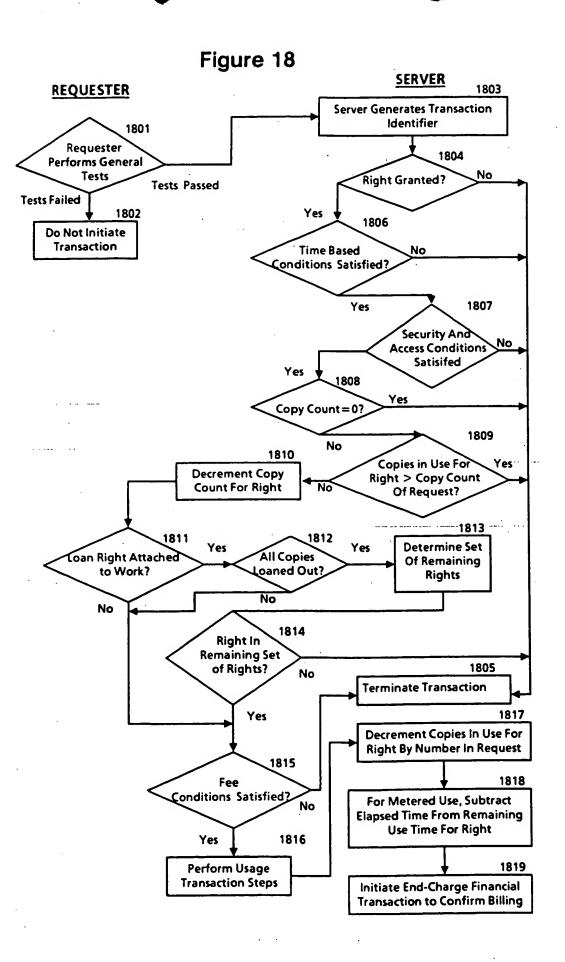


Figure 19

